

Mesopotamia Model City Project

In groups of 3-4, you will work on creating a mini Mesopotamian city out of modeling clay. Your group will work together to research, mold, and layout the city.

Each of the following elements **MUST** be included in your city:

- Irrigation
- Ziggurat
- Agriculture
- River
- City buildings (houses, markets, etc.)

You will need to research what each element will look like and what you would like to include. Once you have reference material from computer imagery, you will work with your group members to create a sketch of what your Mesopotamian city will look like. Think of this sketch as a map of your city. Make sure to include all of the elements listed above. Once you have this map sketched out you will create the pieces for your city and lay them out on cardboard.

After your city is fully completed, each group will write a written explanation of what they have included in their city and why. Make sure to think about **WHY** the things you have chosen to include were important in ancient Mesopotamia.

Checklist:

- Research
- Map of city
- Modeling clay structures
- Assemble city
- Written explanation of elements in city

